## The ICFAI University, Jaipur

## **ICFAI Business School**

#### **Student Activities**

Revival & Re-design: A Logo Re-designing Competition by Techno Club

On **July 16, 2025**, the **Techno Club of IBS Jaipur** organized an innovative intra-departmental event, "**Revival & Re-design: A Logo Re-designing Competition**", in **Seminar Hall 016**. The competition encouraged students to creatively reimagine logos of established Indian companies while retaining their core brand identity, thus combining design thinking with branding insights.

# **Event Highlights**

• Theme: Logo Re-designing of Established Indian Companies

• **Duration:** 2 Hours 10 Minutes (2:30 PM – 4:40 PM)

· Venue: Seminar Hall 016

· Participants: 12 Teams from MBA Batch of 2027

#### **Event Structure**

#### **1** Welcome and Introduction

The event began with a **welcome note by Ms. Dolly Gupta**, who set the tone by explaining the objectives of the competition. The judges were then introduced and briefed the participants on rules, structure, and evaluation criteria.

## 2 ☐ Competition Flow

- A total of **12 teams** participated.
- Each team had 6 minutes to present their redesigned logo, highlighting the rationale behind the changes.
- The competition was conducted in **two phases**, with an **interactive audience activity** between sessions to keep energy levels high.

#### 3 Evaluation Criteria

Entries were judged based on:

- Creativity & Visual Appeal
- Relevance to Brand Identity
- Presentation & Communication Skills

## **4** ■ Results and Recognition

• Winner: ReVibe

• Runner-Up: Logo Motivated Trios

• Audience Favourite: Restless Elements

# **5** □ Closing Note

The event concluded with a **vote of thanks** delivered by the hosts, followed by a round of applause celebrating the innovation and enthusiasm of all participants.

# **Learning Objectives**

- 1. To encourage **creativity and innovation** in logo re-design while retaining brand values.
- 2. To develop **critical thinking and brand analysis** skills.
- 3. To enhance **technical proficiency** using tools like Canva and Adobe.
- 4. To boost public speaking and presentation confidence.
- 5. To foster **teamwork and collaboration** through group participation.

#### **Event Outcomes**

- Students gained hands-on experience in logo redesign and brand representation.
- The event strengthened teamwork, collaboration, and communication skills.
- Participants demonstrated improved design thinking and branding insights.
- Confidence in presenting creative ideas effectively was enhanced.

## **Feedback Analysis**

A structured feedback form was circulated post-event. The highlights are as follows:

# 1. Overall Experience

- 92.3% rated the event as Excellent (5/5).
- 5.1% rated it Good (4/5).
- 2.6% rated it Fair (3/5).
  Overwhelmingly positive response.

# 2. Improvement in Design Thinking & Brand Analysis

• 92.3% found it Very Helpful.

5.1% found it Somewhat Helpful.
 Highly effective in enhancing design skills.

## 3. Understanding of Brand Evolution

 100% participants agreed the event improved their understanding of branding over time.

# 4. Difficulty Level

- **69.2%** found it *Balanced*.
- **17.9%** rated it *Easy*.
- 12.8% rated it Challenging.

#### 5. Time Allotted for Presentations

• 97.4% felt the time was sufficient.

## 6. Coordination and Management

- **82.1%** rated event management as *Very Satisfactory*.
- 12.8% rated it Satisfactory.

## 7. Interest in Brand Designing

- **89.7**% responded *Yes*.
- 7.7% said it piqued their interest.
  The event successfully sparked interest in branding and visual identity.

## Conclusion

The Revival & Re-design competition was a perfect blend of creativity, design thinking, and brand analysis. It provided students with valuable exposure to modern branding practices, enhanced their design skills, and improved their ability to present ideas confidently.

The event achieved its objectives and received **excellent feedback** for organization, content, and execution. It also succeeded in sparking a long-term interest in branding and visual identity creation among students.

## **Photos & Videos:**

https://drive.google.com/drive/folders/1 1UximR-Peje2AdIVgD5fin4r wX53yT

